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Newsletter 2 – LTTA's

First Learning Teaching Training Activity (LTTA) in Kaunas, Lithuania

The training course, "Empower your skills: COSPACES EDU Programming Platform", was held from June 18–20, 2024, at the KTU Multifunctional Center in Kaunas, Lithuania, organized by Kaunas University of Technology (KTU) and co-organized by Tech-Park Kaunas. The event aimed to enhance digital skills for inclusive vocational training using virtual and augmented reality tools.

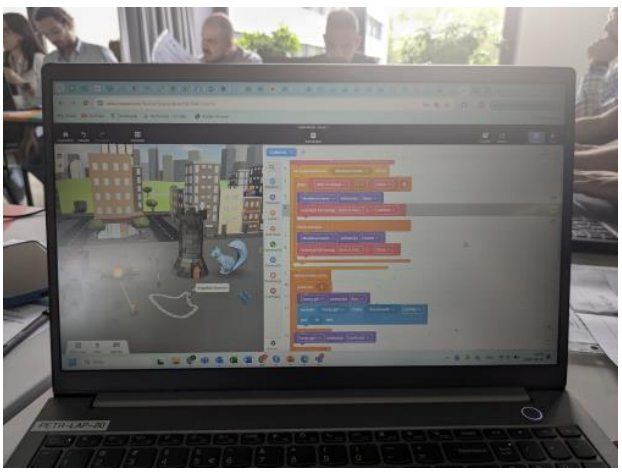
Over three days, participants explored the COSPACE EDU platform - a versatile tool for creating interactive virtual and augmented reality experiences tailored to diverse educational needs. The agenda combined theoretical sessions, hands-on training, study visits, and cultural experiences.

The first day of the event consisted of an introduction to the COSPACE EDU ecosystem, focusing on class management and scene creation. Attendees also toured KTU's VR facilities and engaged in various interactive activities designed by KTU's researchers.

The second day emphasized integrating custom resources and advanced features like physics simulations and content sharing. Later in the day, a cultural touch was added with a viewing of M. K. Čiurlionis' VR film, "Trails of Angels", at the M. K. Čiurlionis National Art Museum.

The final day provided participants with practical experience in developing their own projects using the COSPACE EDU platform. The training program concluded with a certificate ceremony, acknowledging participants' achievements and skills development.

This immersive training not only empowered educators and trainers with new tools, but also fostered international collaboration, aligning vocational training with inclusive and innovative learning practices. The mix of learning, networking, and cultural activities made it a comprehensive and enriching experience.





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Second Learning Teaching Training Activity (LTTA) in Nicosia, Cyprus

We are delighted to share the success of our recent Learning, Teaching and Training Activity (LTTA), held from 19-21 November 2024 at the CIP Impact Hub in Nicosia, Cyprus. This formative and collaborative event focused on exploring the transformative potential of virtual reality (VR) as a tool to promote accessibility and inclusion in education.

Our project aims to integrate virtual reality as an inclusive tool in education. We seek to break down barriers to learning through accessible VR applications designed to meet the diverse needs of learners. Through this project, we aim to:

- Create inclusive educational resources using emerging technologies.
- Promote accessible education for students with and without disabilities.
- Promote international collaboration in the design of innovative educational environments.

The first prototypes developed on the CoSpaces platform, where partners have started to create interactive VR environments designed with accessibility principles and examples of educational scenarios, such as virtual simulations and interactive activities to foster collaborative learning.

This event not only reinforced the importance of international collaboration, but also pointed the way towards our next meeting, which will take place in Italy. During this meeting, we will continue to work on the development of our VR applications, review the progress made and plan the next project activities.

We extend our sincere gratitude to all participants, trainers and partners who have contributed to the success of this event. Together we are building a more inclusive and innovative education, where technology is not an obstacle, but a bridge to new opportunities.



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